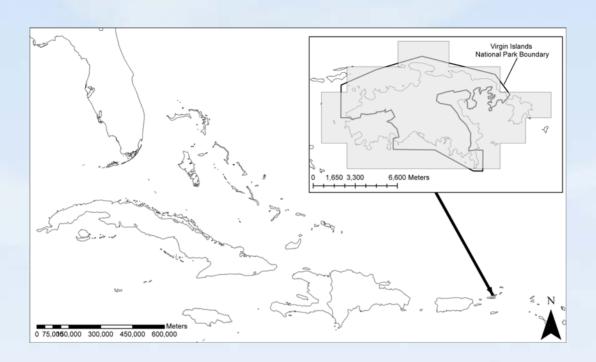
Using ArcScene for 3D Visualization and Virgin Islands Public Outreach

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Area of Interest

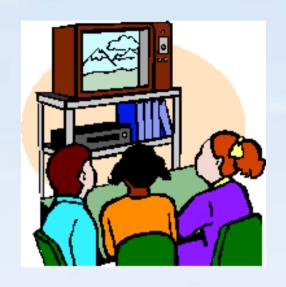


- Virgin Islands National Park
- St. John, US Virgin Islands
- 1,115 miles from the coast of Florida
- 5,919 marine acres
- 8,775 terrestrial acres



Purpose

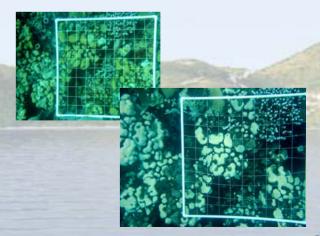
- Use high-resolution lidar data to create realistic 3D models of National Parks and other natural areas.
- Increasing public awareness about parkrelated environmental issues and helping park managers communicate park-related issues.



Public Outreach Tool

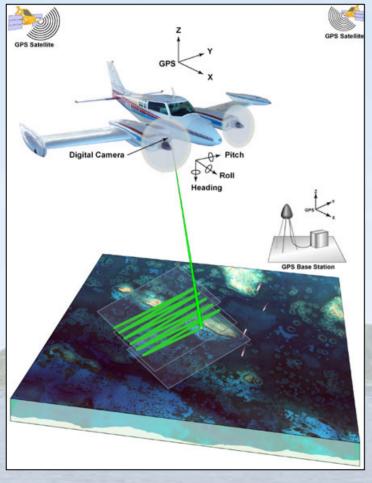
Out-of-site, Out-of-mind

- Enhance public familiarity with a remote resource
- Familiarity leads to increased interest
- US Virgin Islands are far-removed
- Marine resources even further removed
- Coral Reef health needs particular attention at this time due to unprecedented levels of degradation



LIDAR Background

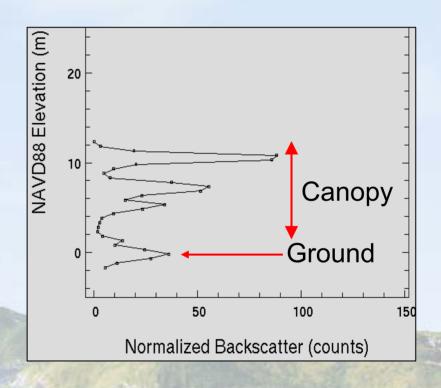
PI: Wayne Wright, NASA



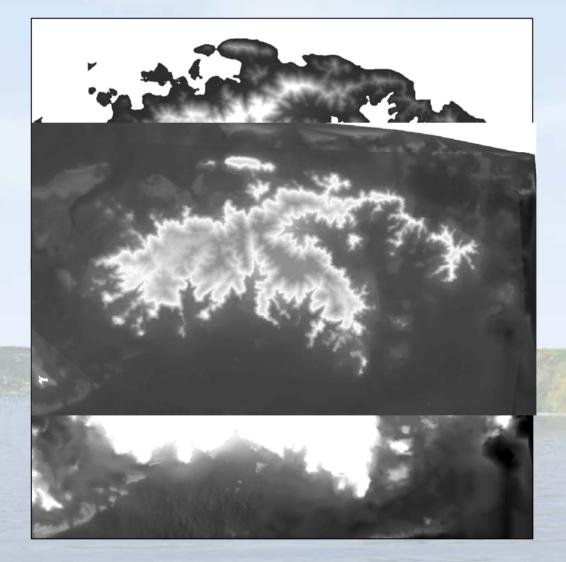
- LIDAR = Light Detection and Ranging
 - Laser pulse sent from airplane towards surface
 - Light reflects and returns to receiver
 - Elevation is determined by considering position of aircraft and time between pulse and return
- NASA EAARL = Experimental Advanced Airborne Research LIDAR
 - Able to map both terrestrial and submerged resources (~25m below water surface)
- Virgin Islands National Park was flown in 2003

Example LIDAR Return





Processing- Creating the Seamless DEM



3D Products



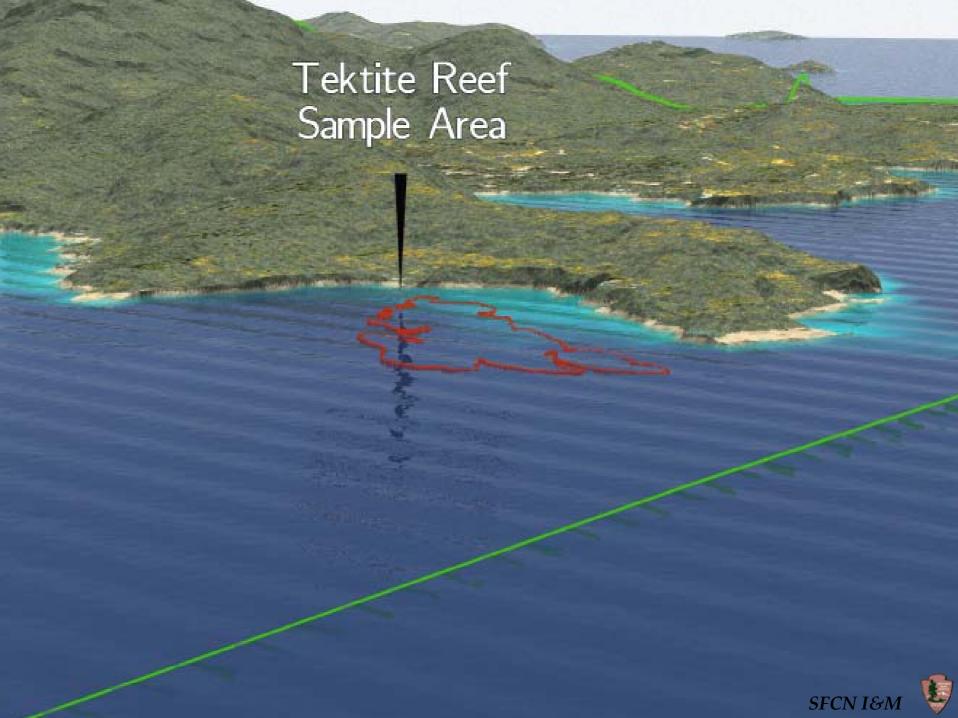
Data Preparation

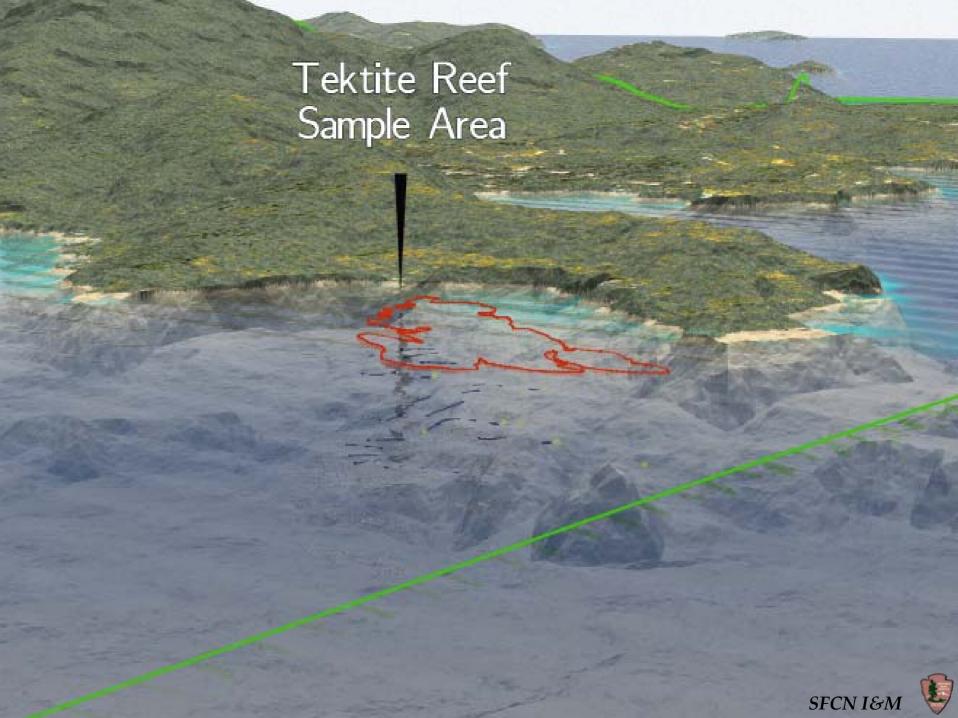
- Incorporation of new software:
 - Processing and preparation of all GIS data in ArcGIS desktop
 - Modeling and visualizations in 3D Nature's Visual Nature Studio 2
 - More realistic visualizations
 - More detailed development of underwater landscapes













Questions???

- Vertical Accuracy= 10-15 cm
- Horizontal resolution= 1 m